Deck Restrictions

* 52 Cards
  + - X Planets
    - X Stars
    - X Scalvage Drones
    - X Escape Pods

[Randomization POC](https://bitbucket.org/moonmoneygames/card-game/wiki/Randomization%20POC)

Terminal Conditions

* If The Galaxy strikes 12:00, all players lose.
* If a Player plays an Escape Pods with the appropriate amount of Fuel for that Pod, that player wins.

The Galaxy

* Minute Hand: Doubles potency of Explosion and Hardness of designated card
  + - Rotates at the end of each players turn
* Hour hand: Disables designated card
  + - Rotates each time the Minute Hand passes it
* Hour and Minute Hand to start at 12:10 for now
  + - Note: if the Hour Hand and Minute Hand point to the same card at the same time, that Planet/Star is destroyed immediately. Discard this card.

Hand Restrictions

* Initial Draw = +5 cards
* Max 7 Cards in Hand (if over, discard/play immediately)